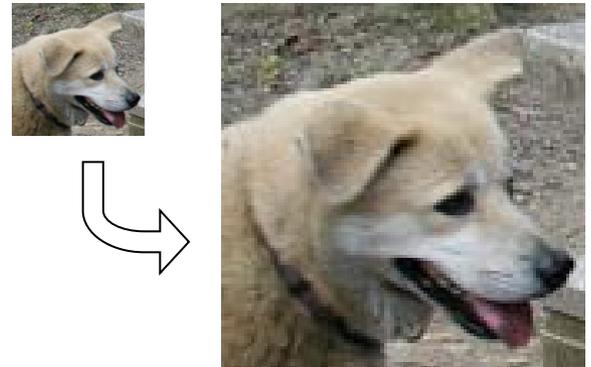




Ideas

- › *Joint Bilateral Upsampling*
 - › Kopf *et al.*, SIGGRAPH 2007



Upsampling in Image Processing

- › In many IP applications, computational and memory costs often require that a smaller solution be run over a downsampled image
- › The final result is reconstructed through upsampling

Joint Bilateral Upsampling

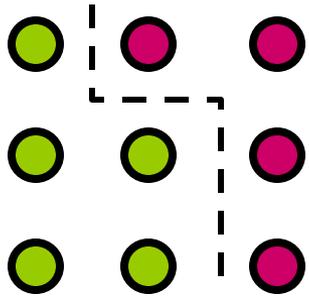
- › **Idea:** Using the available high resolution input image as a prior in the context of a joint bilateral upsampling procedure to produce a better high resolution solution

$$\tilde{S}_p = \frac{1}{k_p} \sum_{q_{\downarrow} \in \Omega} S_{q_{\downarrow}} f(\|p_{\downarrow} - q_{\downarrow}\|) g(\|\tilde{I}_p - \tilde{I}_q\|)$$

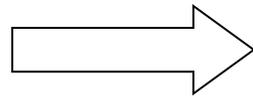
high resolution low resolution high resolution

Use the Original Image as a Reference

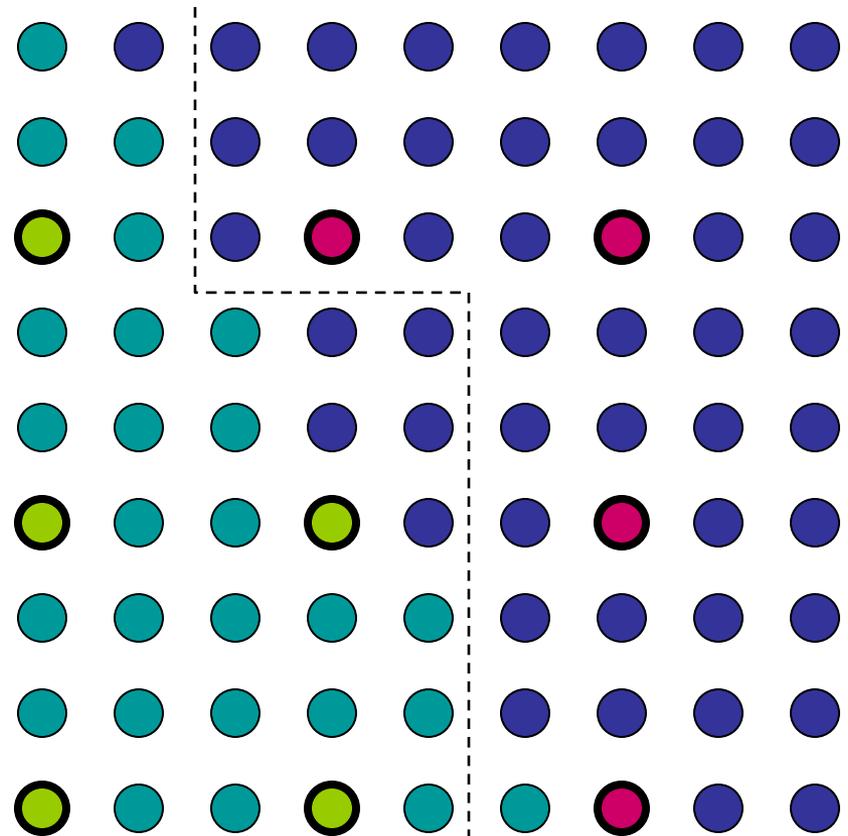
downsampled image
for graph-cut or other
algorithms



joint bilateral
upsampling

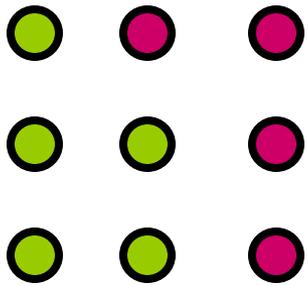


original image



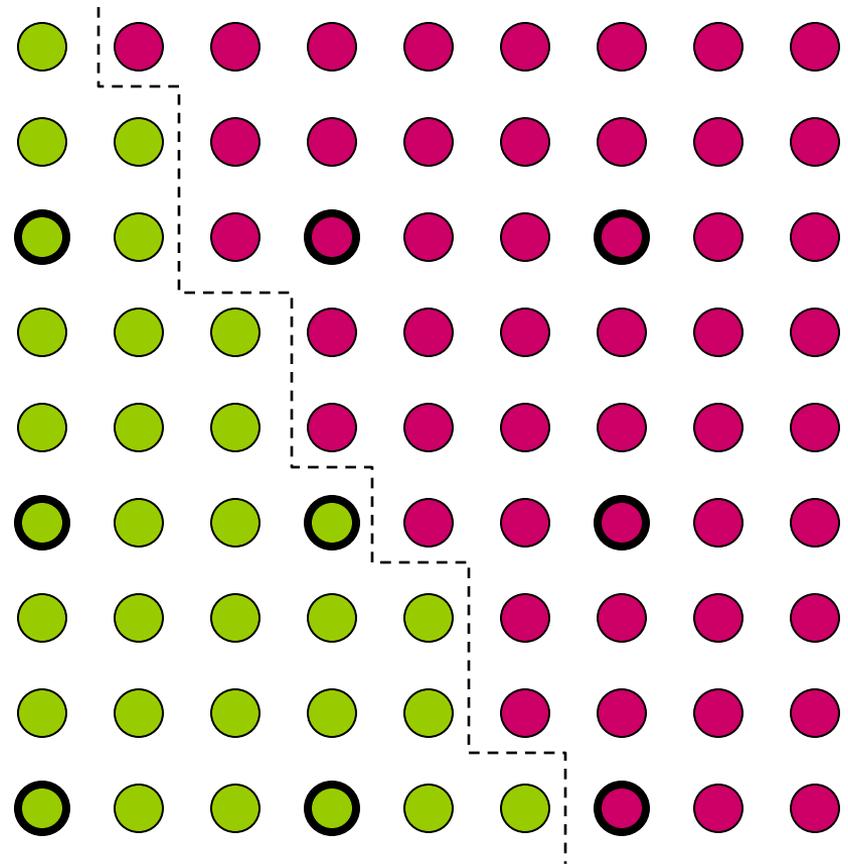
wrong boundary by direct upsampling

downsampled image
for graph-cut or other
algorithms

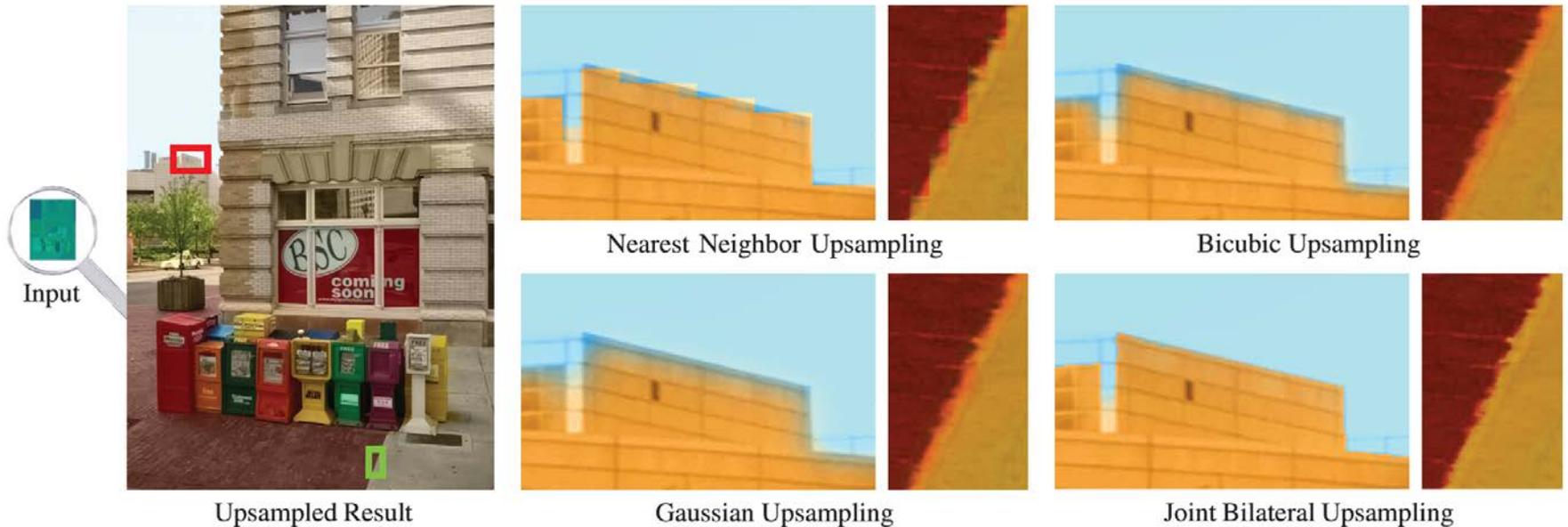


joint bilateral
upsampling

upsampled result



Applications: Colorization



$$\tilde{S}_p = \frac{1}{k_p} \sum_{q_{\downarrow} \in \Omega} S_{q_{\downarrow}} f(\|p_{\downarrow} - q_{\downarrow}\|) g(\|\tilde{I}_p - \tilde{I}_q\|)$$

↑
grayscale

A Simple Demo

- › A few lines of code

- › `I=double(imread('dog.bmp'))/255; % original image`
- › `Is=double(imread('dog_s.bmp'))/255; % low-res segmented image`
- › `Is=imresize(Is, [size(I,1), size(I,2)], 'nearest');` % enlarge
- › `B(:,:,1) =bilateralFilter(Is(:,:,1), I(:,:,1)); % joint bilateral`
- › `B(:,:,2) =bilateralFilter(Is(:,:,2), I(:,:,2));`
- › `B(:,:,3) =bilateralFilter(Is(:,:,3), I(:,:,3));`
- › `figure; imshow(Is);`
- › `figure; imshow(B);`

